
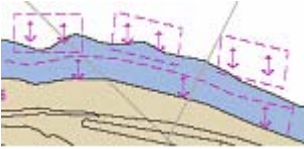



M.1 Anchorage Areas and Berths

M.1.3 Berth without Transshipment / Fleeting Areas (M)

A designated named or numbered place at the bank of the river or in a harbour basin for the mooring of vessels without transshipment of cargo.

Graphics	Encoding Instructions	Object Encoding
<p><i>Real World (Fleeting Area)</i></p>  <p><i>Chart Symbol (Fleeting Area)</i></p>  <p><i>IENC Symbolization</i></p> 	<p>A) For anchorage area see M.1.1 For anchorage berth see M.1.2</p> <p>B) US: - First Class Landing: An area providing tie-ups and at least 9 feet of water depth during low water level</p> <p>- Second Class Landing: An area providing tie-ups and at least 9 feet of water depth during normal pool level</p> <p>Mandatory attributes:</p> <p>'catbrt' = 7 (first class landing) or 8 (second class landing)</p> <p>OBJNAM = "First Class Landing" or "Second Class Landing" in both 'achare' and SEAARE.</p> <p>C) US: Fleeting Areas: Area in waterway designated for temporary barge mooring. Mandatory attribute: 'catbrt' = 6 (fleeting area)</p> <p>D) Where a berth may only be used for a limited period the duration should be indicated in INFORM. If the berth has special operating hours, the berths object can be combined with a time schedule (general) 'tisdge' object (T.1.1)</p> <p>E) To encode a berth, objects such as 'berths', MORFAC, 'resare' and navigational aids like 'notmrk' may be associated using a collection object C_ASSO.</p> <p>F) The linear extent of berths object is defined by markers or notice marks (CEVNI signs E.5 – E.5.15, E.6, E.7 or E.7.1) on the bank.</p> <p>G) Within port areas it is allowed to encode berthes as line objects.</p> <p>H) Land facilities should be represented with buildings (BUISGL) and storage tank (SILTnk) or harbor facility ('hrbfac') feature objects.</p> <p>I) The berth encodes the named place</p>	<p>Object Encoding</p> <p>Object Class = berths(P,L,A)</p> <p>(C) catbrt = [3 (overnight accomodation), 4 (push tow berth, CEVNI signs E.5.4, E.5.5, E.5.6, E.5.7), 5 (berth for other vessels than push tows, CEVNI signs E.5.8, E.5.9, E.5.10, E.5.11), 6 (fleeting area), 7 (first class landing), 8 (second class landing)]</p> <p>(O) clsdng = [1 (one blue light / cone), 2 (two blue lights / cones), 3 (three blue lights / cones), 4 (no blue light / cone), 5 (one red light / red cone top down)]</p> <p>(O) TXTDSC = (Refer to letter L)</p> <p>(O) DRVAL1 = [The minimum (shoalest) value; unit defined by the M_UNIT meta object class e.g., metres, if this attribute is used, QUASOU, SOUACC and verdat should also be provided]</p> <p>(O) OBJNAM = [name or number designation of the berth]</p> <p>(O) NOBJNM = (Refer to Section B, General Guidance)</p> <p>(O) STATUS = [3 (recommended), 8 (private), 12 (illuminated), 14 (public), 16 (watched), 17 (un-watched)]</p> <p>(C) unlocd = (Refer to letter O)</p> <p>(O) INFORM = [additional information, e.g., limited duration of use, restrictions of the number, the kind or the size of vessels]</p> <p>(O) NINFOM = (Refer to Section B, General Guidance)</p> <p>(M) SCAMIN = [EU: 22000 for areas, 12000 for points; US: 45000]</p> <p>(C) SORDAT = [YYYYMMDD]</p> <p>(C) SORIND = (Refer to Section B, General Guidance)</p> <p>Object Encoding</p> <p>Object Class = SLCONS(L,A)</p> <p>(M) CATSLC = [4 (pier (jetty)), 5 (promenade pier), 6 (wharf (quay)), 15 (solid face wharf), 16 (open face wharf)]</p>

	<p>at a wharf. The wharf itself is encoded as a shoreline construction</p> <p>J) For SLCON Multiple NATCON values can be used, if applicable.</p> <p>K) Use CATSLC as follows:</p> <ul style="list-style-type: none"> •4, Pier: facility is primarily a structure generally extending perpendicular from shoreline into water. •6, Wharf: facility is primarily a structure parallel to shoreline; use if details of 15 or 16 no known. •15, Solid face wharf: Facility consisting of a solid wall such that water can not circulate underneath. •16, Open face wharf: Facility supported on piles or other structures that allow free circulation of water under the wharf. <p>L) If a structured external XML-file with more detailed communication information is available, the reference to the file has to be entered in the TXTDSC attribute.</p> <p>M) If the width of achare is not defined by notice marks, consider using 110/33.55m (approximately three barge widths).</p> <p>N) The class of dangerous goods in accordance with ADN and CEVNI: 1 (one blue light / cone, CEVNI signs E.5.5, E.5.9, E.5.13), 2 (two blue lights / cones, CEVNI signs E.5.6, E.5.10, E.5.14), 3 (three blue lights / cones, CEVNI signs E.5.7, E.5.11, E.5.15), 4 (no blue lights / cones, CEVNI signs E.5.4, E.5.8, E.5.12). Dangerous goods in accordance with inland waterway regulations of the Russian Federation: 5 (one red light / cone top down).</p> <p>O) EU: 'unlocd' mandatory</p>	<p>(O) NATCON = [1 (masonry), 2 (concreted), 3 (loose boulders), 4 (hard surfaced), 5 (unsurfaced), 6 (wooden), 7 (metal), 8 (glass reinforced plastic (GRP))]</p> <p>(M) WATLEV = [1 (partly submerged at high water), 2 (always dry)]</p> <p>(M) SCAMIN = [45000 for line objects and 22000 for area objects]</p> <p>(C) SORDAT = [YYYYMMDD]</p> <p>(C) SORIND = (Refer to Section B, General Guidance)</p>
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