P - Fog Signals

P.1 Fog Signal

P.1.1 Fog Signal (M)

A fog signal transmits a warning signal from an aid to navigation, during periods of low visibility.

Graphics	Encoding Instructions	Object Encoding
Chart Symbol Obstn 5 Obstn 8 IENC Symbolization 9/Mittelrinne 2	 A) FOGSIG must be a slave object to PILPNT, 'boylat', BOYSPP, BOYCAR, BOYSAW, etc. B) The name of the navigational aid must be encoded in the attribute OBJNAM and possibly NOBJNM of the master object. It is not repeated for each slave object. C) The signal group is encoded using brackets to separate the individual groups. A group of signals may be a single number, a chain of numbers separated by "+", a sequence of up to 4 letters or a letter and a number. D) L in SIGSEQ stands for signal duration in xx.x seconds. E stands for duration of silence in xx.x seconds. 	Object Class = FOGSIG(P) (M) CATFOG = [1 (explosive), 2 (diaphone), 3 (siren), 4 (nautophone), 5 (reed), 6 (tyfon), 7 (bell), 8 (whistle), 9 (gong), 10 (horn)] (O) SIGFRQ = [xxxxxx] (Hz), e.g. 12 for 12 Hz (O) SIGGEN = [1 (automatically), 2 (by wave action)] (C) SIGPER = [xx.xx (e.g., signal period of 12 seconds coded as 12)] (C) SIGGRP = [(x),(x)], e.g., (), (2), (2+1) (C) SIGSEQ = [L.LL + (E.EE)] (seconds) (O) VALMXR = [xx.x] (nautical miles) (M) SCAMIN = [EU: 22000; US: 60000] (C) SORDAT = [YYYYMMDD] (C) SORIND = (Refer to Section B, General Guidance)