M - Areas, Limits

M.1 Anchorage Areas and Berths

M.1.4 Transshipment Berth (M)

A designated named or numbered place at the bank of the river or in a harbour basin for the mooring of vessels and transshipment

Graphics

Encoding Instructions

Object Encoding

Real World



IENC Symbolization



A) For berths without transshipment see M.1.3

- B) Where a berth may only be used for a limited period the duration should be indicated in INFORM. If there is a time schedule referring to special dates or times, use time schedule (general) object 'tisdge' (see T.1.1).
- C) To encode a berth, objects such as 'berths', MORFAC, 'resare' and navigational aids like 'notmrk' may be associated using a collection object C ASSO.
- D) The linear extent of berths object is defined by markers or notice marks (CEVNI signs E.5 E.5.15, E.6, E.7 or E.7.1) on the bank.
- E) If the width of a berth is not defined by notice marks, consider using 110' / 33,55 m (approximately three barge widths).
- F) Within port areas it is allowed to encode berths as line objects.
- G) Land facilities should be represented with buildings (BUISGL) and storage tank (SILTNK) or harbor facility (hrbfac) feature objects.
- H) The berth encodes the named place at a wharf. The wharf itself is encoded as a shoreline construction
- For SLCON Multiple NATCON values can be used, if applicable.
- J) Use CATSLC as follows:
 - 4, Pier: facility is primarily a structure generally extending perpendicular from shoreline into water.
 - 6, Wharf: facility is primarily a structure parallel to shoreline; use if details of 15 or 16 no known.
 - 15, Solid face wharf: Facility consisting of a solid wall such that water can not circulate underneath.

Object Encoding

Object Class = berths(P,L,A)

- (O) catbrt = [1 (loading), 2 (unloading), 4 (push tow anchorage, CEVNI signs E.5.4, E.5.5, E.5.6, E.5.7), 5 (anchorage for other vessels than push tows, CEVNI signs E.5.8, E.5.9, E.5.10, E.5.11)]
- (O) clsdng = [1 (one blue light / cone), 2 (two blue lights / cones), 3 (three blue lights / cones), 4 (no blue light / cone), 5 (one red light / red cone top down)]
- (O) TXTDSC = (Refer to letter K)
- (O) DRVAL1 = [The minimum (shoalest) value; unit defined by the M_UNIT meta object class e.g., metres, if this attribute is used, QUASOU, SOUACC and verdat should also be provided]
- (O) OBJNAM = [name or number designation of the berth]
- (O) NOBJNM = (Refer to Section B, General Guidance)
- (O) STATUS = [3 (recommended), 8 (private), 12 (illuminated), 14 (public), 16 (watched), 17 (un-watched)]
- (O) trshgd = [1 (containers), 2 (bulk goods), 3 (oil), 4 (fuel), 5 (chemicals), 6 (liquid goods), 7 (explosive goods), 8 (fish), 9 (cars), 10 (general cargo)]
- (C) unlocd = [ISRS code]
- (O) INFORM = [additional information, e.g., limited duration of use, restrictions of the number, the kind or the size of vessels]
- (O) NINFOM = (Refer to Section B, General Guidance)
- (M) SCAMIN = [EU: 22000 for areas, 12000 for points; US: 45000]
- (C) SORDAT = [YYYYMMDD]
- (C) SORIND = (Refer to Section B, General Guidance)

Object Encoding

Object Class = SLCONS(L,A)

- 16, Open face wharf: Facility supported on piles or other structures that allow free circulation of water under the wharf.
- K) If a structured external XML-file with more detailed communication information is available, the reference to the file has to be entered in the TXTDSC attribute.
- If the ISRS code is available, it has to be encoded (refer to General Guidance section H).
- M) The class of dangerous goods in accordance with ADN and CEVNI: 1 (one blue light / cone, CEVNI signs E.5.5, E.5.9, E.5.13), 2 (two blue lights / cones, CEVNI signs E.5.6, E.5.10, E.5.14), 3 (three blue lights / cones, CEVNI signs E.5.7, E.5.11, E.5.15), 4 (no blue lights / cones, CEVNI signs E.5.4, E.5.8, E.5.12). Dangerous goods in accordance with inland waterway regulations of the Russian Federation: 5 (one red light/cone top down).

- (M) CATSLC = [4 (pier (jetty)), 5 (promenade pier), 6 (wharf (quay)), 15 (solid face wharf), 16 (open face wharf)]
- (O) NATCON = [1 (masonry), 2 (concreted), 3 (loose boulders), 4 (hard surfaced), 5 (unsurfaced), 6 (wooden), 7 (metal), 8 (glass reinforced plastic (GRP))]
- (M) WATLEV = [1 (partly submerged at high water), 2 (always dry)]
- (M) SCAMIN = [45000 (A), 22000 (L) or use SCAMIN formula to calculate value]
- (C) SORDAT = [YYYYMMDD]
- (C) SORIND = (Refer to Section B, General Guidance)

