G.3.2 Bunker / Fueling Station (O)

A station, at which a vessel is able to bunker fuel, water or ballast (Inland ECDIS Standard)

Graphics	Encoding Instructions	Object Encoding
IENC Symbolization	A) Use INFORM attribute just in case important information, which is not already encoded, has to be provided to skippers. B) The attribute "Category of bunker vessel" (catbun) is of LIST type and hence more than one value may be chosen. C) If the bunker/fuelling station has a special time schedule or special operating hours apply, the object can be combined with a time schedule. For this purpose please refer to the time schedule (general) object 'tisdge' (T.1.1) D) If a structured external XML-file with more detailed communication information is available, the reference to the file has to be entered in the TXTDSC attribute. E) The object can be used as area object, for example when the station is on a pontoon. In that case the pontoon has only to be coded separately, if no depth data is available underneath. F) If the ISRS code is available it has to be encoded (refer to General Guidance section H).	**Object Encoding** **Object Class =** bunsta(P,A) (O) catbun = [1 (diesel oil), 2 (water), 3 (ballast)] (O) OBJNAM = [name and/or operator/owner] (O) NOBJNM = (Refer to Section B, General Guidance) (M) bunves = [1 (bunker vessel available), 2 (no bunker vessel available)] (O) INFORM = [additional information] (O) NINFOM = (Refer to Section B, General Guidance) (O) TXTDSC = (Refer to letter D) (C) unlocd = [ISRS code] (O) CONDTN = [1 (under construction), 2 (ruined), 3 (under reclamation), 5 (planned construction)] (M) SCAMIN = [22000] (C) SORDAT = [YYYYMMDD] (C) SORIND = (Refer to Section B, General Guidance)